



# Cross Curricular Planning

## Year 1



working in partnership  
Youth Sport Trust

### Numeracy

Word problems—adding and subtraction  
people getting on and off the bus  
Number bonds—double decker bus differ-  
ent ways you can put people on the bus  
Time—what time is the bus coming—o'clock,  
half past , quarter past  
Using money—giving change

### Science

Sorting and using materials  
Make buses using most suitable  
materials for different parts of  
the bus

### Art/DT

Investigating materials  
Use idea of bus weaving  
in / out—make own weaving  
patterns

### History Geography

Identify what is in our local  
area—visit local bus station  
Use geographic vocabulary to  
describe a place

### Literacy

Predict what will happen in a story  
What might the naughty bus do?  
Describe a setting—we are going on a  
magic bus—where might we go?  
Write captions—opening, build up, prob-  
lems, resolutions  
Plan middle then end of story  
Use time connectives, action words and  
describing words—check it makes sense  
Create short simple texts—children to use  
non-negotiable and apply success criteria—  
capital letter, spaces and a full stop.  
Children to share stories—with learning  
partners & whole class



### Music

How sounds can be used descriptively  
Use sounds to match movements of the  
bus on it's journey

### ICT

Data can be collected  
and represented in  
pictograms  
Different forms of  
transport used to get  
to school represented  
in a pictogram

### P.E

Focus on stability and locomotion using gym-  
nastic apparatus to provide challenge  
Use language from the story to explore dif-  
ferent ways of travelling -positional and di-  
rectional language—use body with control  
and coordination to replicate those journeys.  
Develop weaving movements

### PHSE

Understand the role of people in  
our communities who help us—  
consider the bus driver—other  
people at the bus stop—what  
might they do in their community